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Why gaming is important in education?

By playing games, students become more motivated to learn, pay attention and participate in set tasks. Games help students to become a part of a team as well as take responsibility for their own learning. They can also be a great classroom management tool, helping to motivate a class. The benefits of video games include **improved powers of concentration, creativity, memory, languages and teamwork**. Videogames can make it easier to learn educational contents and develop cognitive skills.

Using games for teaching helps students learn additional skills beyond the academic concept that is being taught. They will also build **21st-century social skills, problemsolving skills, and build community** all while learning core subject material.



Does someone created a game?

Does someone created a game for education?

Does someone created a game for intercultural education?

Does anyone of you have any idea of how easy is to make educational games?

## **STAGES OF GAME DEVELOPMENT**

#### WHAT ARE THE STAGES OF GAME DEVELOPMENT?

- 1. PLANNING
- 2. PRE-PRODUCTION
- 3. PRODUCTION
- 4. TESTING
- 5. PRE-LAUNCH
- 6. LAUNCH
- 7. POST-PRODUCTION

https://www.g2.com/ articles/stages-ofgame-development



**THERE ARE DIFFERENT TYPES OF EDUCATIONAL GAMES,** HERE ARE SOME EXAMPLES:

- BOARD GAMES ADAPTED TO DIGITAL PLATFORMS
- GAMES THAT TEACH SPECIFIC SCHOOL SUBJECTS
- GAMES THAT TEACH LIFE SKILLS







### HOW TO DEVELOP A VIDEO GAME



Pick a concept

Gather

information

**H** 

Start building



Refine your concept



Test your game

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Market the finished product

Do we need to be specialists to use and create educational games? ???

#### USE THESE PAGES TO CREATE/ADAPT/PLAY EDUCATIONAL GAMES









www.gdevelop.io (Free and Easy Game Making App)

www.canva.com

http://edu-gamification.eu/

https://liluo.io/ (Playing,Adapting,Creating)





# THANK YOU FOR YOUR ATENTION

